Gabriel Rachman

QA Analyst

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Experience

Gabriel Bulcao Rachman

Montreal, QC

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QA Analyst / Light & Wonder

August 2023 - Present

- → Conduct front-end and back-end game testing.
- → Analyze technical design documents to identify test scenarios.
- → Communicate with third-party vendors for game submissions and certifications.
- → Ensure compliance with regulations across different markets and documented new regulations.
- → Flag perceived risks in terms of deadline or the quality of the product being delivered.
- → Work within an agile and/or waterfall environment

Certification QA Tester / Keywords Studios

November 2020 - August 2023

- → Responsible for ensuring that games meet Sony's standards and requirements
- → Knowledge of the required test cases of the Sony PlayStation.
- → Skilled in utilizing Jira for bug reporting and tracking.
- → Proficient in using TestRail for test case management, including creating test cases, executing tests, and tracking bugs, resulting in a more streamlined and efficient testing process.
- → Participation in submission processes.
- → Ability to efficiently manage multiple projects with tight deadlines, maintaining a high level of attention to detail.

Functionality QA Tester / Keywords Studios

July 2018- April 2019 / October 2019 - November 2020

- → Test PlayStation 4, Xbox One, PC, and Mobile games for both AAA studios and smaller development teams.
- → Trained in PlayStation 4 certification testing and Brazilian Portuguese localization, ensuring games meet industry standards and requirements.
- → Proficient in using Jira and other client-specific tools to manage test cases, execute tests, and report bugs.

Frontend Developer / Proship Entertainment

June 2017- July 2018, Montreal

- → Create a web form for applicants using HTML, JavaScript and PHP.
- → Update the interface for the company's software using JSF, HTML, CSS and JavaScript.
- → Build a messaging application using VueJS.
- → Build a new interface for the company's web-based software using VueJS.

Data Entry Intern / Proship Entertainment

June 2016 - June 2017, Montreal

→ Responsible for transferring data from a contact management software (CRM) to an in-house web-based system.

Skills

- → **Programming Languages:** JavaScript (VueJS, ReactJS), C#, C++, HTML, Java, NodeJS.
- → Relational Database: Oracle Database Server 11g R.2, Oracle Developer Suite 10g, Access, MongoDB.
- → **Software:** Jira, Test Rail, Visual Studio 2012, SQL plus, notepad++, Eclipse, Compass, Unity, Maya, Aseprite
- → Platforms: Windows 7.0/8.1/10, Linux.

Education

Independent Video Game Design / AEC - Dawson College

August 2020 - May 2022, Montreal

Administrative Data Processing / DEC - LaSalle College

August 2014 - June 2017, Montreal

Projects

Survey sender application

Full-Stack web app with NodeJS, React, Redux, Express, and MongoDB

Development of a web application to send surveys through a list of emails and collect its data

Database using Oracle

SQL/SQL Plus

Flight Management System

Windows Application using Object-Oriented Programming

C# using SQL Management Studio to backup data

Development of a windows application for a book distributor

Internet Programming using ASP.NET

.NET using MS Access to backup data.

Development of a real estate website

Internet Programming using PHP

PHP using PHP Admin

Development of an online classified website